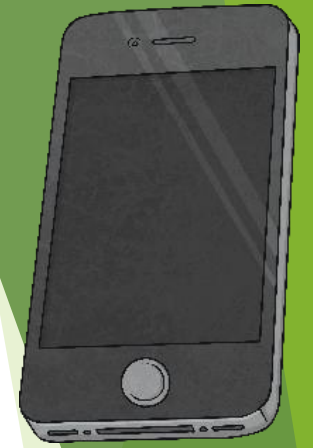
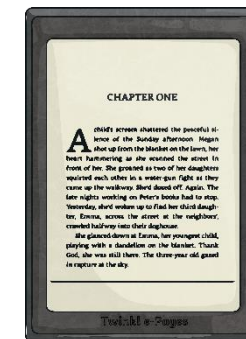
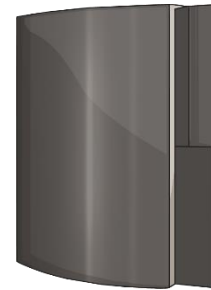


Online Safety Workshop



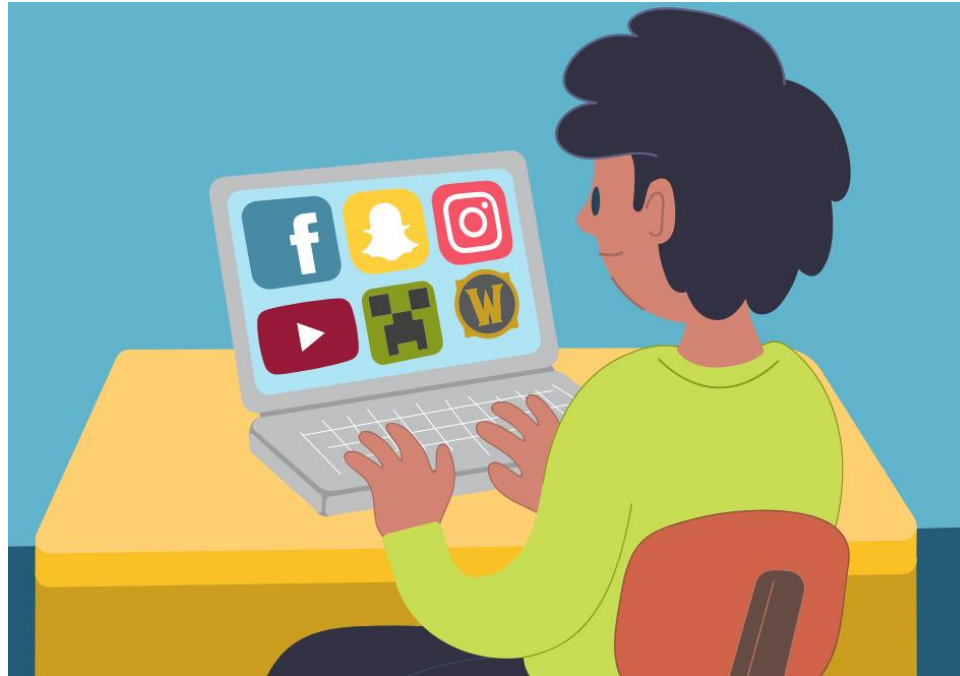
If you think of all the devices that we have in our homes, children are now children of the “internet age”.



Facts and figures

- In January 2021, about 4.66 billion (4,660,000,000) people were using the Internet.
- That is about 59.5% or nearly 6 out of every 10 people in the whole world.
- Interestingly, about 95% of people in northern Europe use the Internet.
- More than a half of young people in UK have said they have chatted to complete strangers in video games
- Over 40% of parents are unaware of safety measures/parental blocks they can add.

Are you fully aware of what your children are viewing/doing online?



Unless children are supervised by yourself, the entire time they are accessing the internet, there are a few potential dangers: They may view or have access to things that are worrying or upsetting, see content that is inappropriate, become part of cyberbullying or talk to strangers.

Social media websites, apps and online games, all come with dangers for children.

This can be seen as 'scary' but don't worry.

In this session, we will be looking at...

- ▶ Social media apps
- ▶ Online gaming
- ▶ Cyberbullying



After this session, you will have a better understanding of....

- ▶ Potential threats to online safety
- ▶ Measures you can take
- ▶ Dialogue and teaching

Know the Restrictions/Dangers



Instagram



Minimum age to start account: 13

Use- View pictures, videos, 'follow' celebrities and friends.

Risks- Can potentially view inappropriate content as there isn't an age filter, Instagram is usually good at removing content but things do make it through its blocks.

Risk of talking to strangers through comments, DM messages, spam messages, phishing messages.

Risk of children being identified or anyone having access to their photos. Photos that are posted are there for everyone to see.

Things to help- Accounts can be made private which means people cannot view your pictures.

DM- Direct message, messages are sent to your account from other made accounts.

Phishing- When somebody tries to get personal or important information about you.

TikTok



Minimum age to start account: 13

Use- Stream of videos known as reels that are tailored to an algorithm based on what you've searched or watched more of.

Risks- Can potentially view inappropriate content as there isn't an age filter on videos.

Risk of talking to strangers through comments and DM, spam messages, phishing messages

Risk of children being identified or anyone having access to their videos. Photos that are posted, are there for everyone to see.

Things to help-

Family pairing feature: Child and parent must have separate accounts. Parents can link their account to their child's and have control of important privacy settings from their own device. (Previously, parents had to adjust privacy settings within the app on their child's device.) It's also password-protected, so unless your child guesses your passcode, they can't go in and reverse the settings you put in place.

DM- Direct message, messages are sent to your account from other made accounts.

Phishing- When somebody tries to get personal or important information about you.

Things “Parent’s Paring” Feature Can Control

- ▶ **Screen Time Management:** You can adjust how long your child is allowed to spend on TikTok per day.
- ▶ **Direct Messages:** You can restrict who can send messages to your child’s account (Everyone or Friends only), or turn off direct messaging completely. Direct messaging is automatically disabled for users between the ages of 13 and 15.
- ▶ **Restricted Mode:** This setting automatically filters out content from your child’s feed that may not be appropriate for young audiences.
- ▶ **Liked Videos:** You can adjust who can view the videos your child has liked (Everyone or Friends only).
- ▶ **Comments:** You can control who can comment on your child’s videos (Everyone, Friends only or no one).
- ▶ **Suggest Account to Others:** Control whether your child’s account can be recommended to others or not.

Whatsapp



Minimum age to start account: 16

Use- Send messages to friends, it isn't public in the same way that Instagram and Tiktok are. People can only message friends who are already added on their phone. As long as your child only has trusted people as contacts on their phone, it is a relatively safe social media app.

Risks: **Group chats** This is a feature where 256 people can chat in one conversation stream. Each group is set up by one person, known as the group admin, who is the only person who can add or remove participants and change or add further group administrators. Anybody in the group, even if they're not one of your child's phone contacts, will be able to see messages that your child posts and likewise your child will be able to see theirs. Also, if your child is added to a group with someone they have themselves blocked, that person will then be able to contact them.

Live location - During chats, people can send live locations, this will show where someone is and when clicked on, will live update where they are on a map.

Whatsapp



Minimum age to start account: 16

Privacy settings, reporting and blocking

The app has a default privacy setting which allows anyone else on WhatsApp to view the user's profile photo, status, and when they last used the app.

It's easy to change this setting to specify that the WhatsApp profile is only seen by 'My contacts' or 'Nobody' making the app feel a lot safer for younger users.

To do this, click on the WhatsApp icon on your phone's home screen, then tap the 3 dots on the top right then tap Settings > Account > Privacy > Status.

Parental account linking-

Download WhatsApp from the [Google Play Store](#) or [Apple App Store](#).

Open WhatsApp. (It's the green app with a white phone icon.)

Tap OK when prompted.

Tap Agree & Continue.

Type in your phone number.

Tap Done.

Open your phone's Messages App.

Tap the message from WhatsApp to confirm it's you.

WhatsApp is now setup.

Snapchat



Minimum age to start account: 13

Use- Main use is sending 8 seconds pictures that delete, messages and videos to friends.

Risks- Contact from strangers, heat map/location (this allows people to view where you are on a map)

Things to help: In settings-turn off location- known as Ghost mode, Remove quick add function (stop random people adding accounts, monitor friends and block)

Reflection:

Has anything here shocked you?

Do you have any questions regarding social media?

Gaming



Video Games

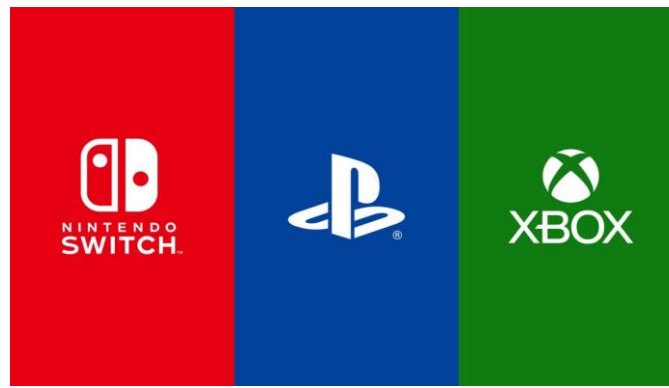
Age ratings. They are there for a reason:

PEGI (EU)	
	Generally for everyone
	Parental guidance
	Not suitable for children under 12 Games for older audience. May show mild violence
	Not suitable for children under 16 Violent, bad language, adult themes
	Not suitable for children under 18. Games for adults. These games will include very bad language, Strong graphic violence and gore, nudity and strong adult themes.

Online Gaming- internetmatters.org



Parental Controls



On every account set up on a gaming console, it is important for a parent to set it up.

When creating an online account you can create a family account. This is a child-friendly account that gives you ultimate control.

- ▶ The adult who creates a child account is known as the family manager. The family manager can:
- ▶ Manage play time, you can limit what age rating game each person has access to play .
- ▶ Manage purchases from the family manager wallet.
- ▶ Manage access to games, videos, and applications.
- ▶ Disable text, video, and voice chat messages.
- ▶ Block user-generated video, streams, and pictures.

Popular Games



Minecraft- Age rating 7+



Minecraft is the highest selling video game of all time. Almost a decade after its first release it continues to be one of the most popular games, particularly among children. Known as a 'sandbox game'

It is a solo game but there is an online multiplayer game mode. This means your child has access to different servers to play with other people around the world or their friends.

There are parental settings in settings that block your children being added or accepting anyone, to block private message features, include expanded chat features this will block certain words in the chat box to be filtered out

To ensure safe gaming with friends monitor your child and set up their server just with their friends. This will stop playing with strangers.

Fortnite- 12+



Fortnite is a very popular game, it is 'battle-royale' game, meaning players will fight against each other and eliminate each other to be the last person or team standing.

Fortnite is very cartoony, bright, colourful and funny but it uses realistic guns and the object of the game is to shoot at each other. There isn't any blood or gore as the age rating would increase

Micro transactions



Roblox- Age Rating 13+

ROBLOX

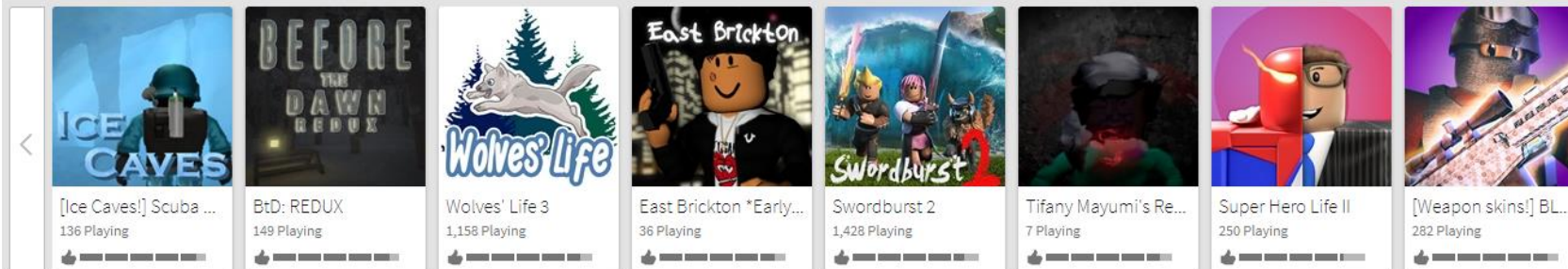
Popular



Top Earning



Top Rated



Monitor what
your children are
playing.

You can add
parental controls
to add
restrictions.

Cyberbullying

Cyberbullying is bullying that takes place over digital devices like mobile phones, gaming consoles, computers, and tablets.

Cyberbullying can occur through SMS, Text, and apps, or online in social media, forums, or gaming where people can view, participate in, or share content.

Cyberbullying includes sending, posting, or sharing negative, harmful, false, or mean content about someone else. It can include sharing personal or private information about someone else causing embarrassment or humiliation.

Some cyberbullying crosses the line into unlawful or criminal behaviour.

If you suspect your child is being cyberbullied the best thing is to have an honest and open dialogue with them.

As a school we promote positive behaviours and relationships with each other and how to engage online. We use computing lessons to teach children the importance of online safety and give them strategies to help with cyberbullying. The main strategy being to tell a trusted adult.

Adults can report, block accounts they suspect to be cyberbullies.

CEOP -

Reporting online abuse.



Reflection

The most important thing to take away from today is your child's safety, I think another important thing is the conversation and experience to have with them.

Have a go at going on the app or game with your child. You may experience things together that help with E-safety conversation.

Useful Websites For Further Guidance

- ▶ NSPCC

<https://www.nspcc.org.uk/keeping-children-safe/online-safety/>

The NSPCC logo is displayed in a white box. It consists of the letters "NSPCC" in a bold, green, sans-serif font.

- ▶ UK Safer Internet Centre

<https://saferinternet.org.uk/guide-and-resource/parents-and-carers>



- ▶ Thinkuknow

<https://www.thinkuknow.co.uk/parents/>

